

BIG TIME

MUSIC AND LIGHTS

(315) 759-4354 ~ www.btmusicdj.com ~ info@btmusicdj.com

Couple _____

Reception Date _____ From _____ (am/pm) To _____ (am/pm)

Wedding Party – Announcing Order

*This list will be used for announcing you upon arrival to the reception hall. It will be read in order from the top of the list down to the bottom ending with the bride & groom. **PLEASE PRINT ALL NAMES.** Spell out phonetically where applicable.*

Other 1 _____

Other 2 _____

Other 3 _____

Other 4 _____

Groom's Parents 1 _____

Groom's Parents 2 _____

Bride's Parents 1 _____

Bride's Parents 2 _____

Flower Girl/Ring Bearer _____

Miniature Bride/Groom _____

Bridesmaid/Groomsman 1 _____

Bridesmaid/Groomsman 2 _____

Bridesmaid/Groomsman 3 _____

Bridesmaid/Groomsman 4 _____

Bridesmaid/Groomsman 5 _____

Bridesmaid/Groomsman 6 _____

Bridesmaid/Groomsman 7 _____

Bridesmaid/Groomsman 8 _____

Best Man & Maid/Matron (circle one) of Honor _____

Bride & Groom _____ **TA-DA!**

NOTE! While it's tempting to list ALL your favorite songs that you'd like to hear, keep in mind that your guests will vary in age and musical tastes. So it's best to list the very top choices, and leave some room for guest requests as well. Remember, if there are no activities or speaking parts, **the maximum number of songs that can be played per hour is 15-17 songs** (depending on song length).

"Songs I Gotta Hear!"

"Songs I DO NOT Want To Hear!"

Miscellaneous Announcements

Birthdays _____

Anniversaries _____

Other Announcements _____

Basic Reception Information

Location _____

Phone _____ Contact Person _____

Photographer Name & Ph# _____

Videographer Name & Ph# _____

Cake Provider Name & Ph# _____

Florist Name & Ph# _____

Caterer Name & Ph# _____

Planner/Coordinator Name & Ph# _____

Miscellaneous Information

Can BIG TIME Music & Lights use you as a reference? **YES / NO**

If so, what contact information would you like us to use? (provide contact info for whatever method you're comfortable with...email, US Mail, phone, smoke-signals, etc.):
